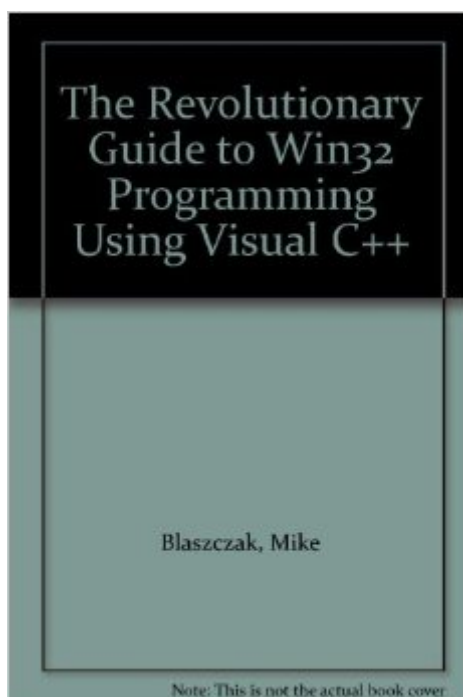


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# The Revolutionary Guide To Win32 Programming Using Visual C++



## Synopsis

Win32 is the API that both Windows NT and Windows 95 have in common. Written by one of Microsoft's top programmers who helped develop Visual C++ itself, this book shows how to apply the latest version of the Microsoft Foundation Classes, version 3.0, to Windows NT. The programs use the Win32 API, allowing them to be ported easily to Windows 95. Disk contains all the source code from the book.

## Book Information

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## Customer Reviews

I bought this book thinking that it would be an extensive guide to Win32 API programming as the title suggested. It turned out however that it is a book on MFC programming, which is an entire different area. The book does do a good job of explaining the MFC, but it wasn't what I was looking for.

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